

# NKYA



## Laws of the Game Youth Indoor Soccer

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## GUIDELINES

### AGE LIMITS

<b>Under 4</b>	(3 years old, not 4 before 10/01/current year)
<b>Under 6</b>	(4 & 5 years old, not 6 before 10/01/current year)
<b>Under 8</b>	(6 & 7 years old, not 8 before 10/01/current year)
<b>Under 10</b>	(8 & 9 years old, not 10 before 10/01/current year)
<b>Under 12</b>	(10 & 11 years old, not 12 before 10/01/current year)
<b>Under 15</b>	(12, 13 & 14 years old, not 15 before 10/01/current year)
<b>Under 18</b>	(15, 16 & 17 years old, not 18 before 10/01/current year)

NOTE: A current year in soccer starts with the Fall Season ends and when the next Fall Season starts. For example if the Fall Season starts in August 2009, then the current year would be August 2009 through July 2010.

### EXCEPTIONS:

A player may move up to the next division at the request of the parent(s). No player may move up two divisions. NKYA Board of Directors reserves the right to adjust age groups and/or participants based upon abilities and/or total number of participants.

### PARTICIPATION AND ELIGIBILITY WITHIN THE NKYA

- Participation of a player or manager in NKYA Soccer program will not be permitted if they or their family have any outstanding debt, or have not returned equipment from a previous program/season.
- Violation of any rules pertaining to participation and or suspension will result in a player or manager being declared ineligible.

### GENERAL INFORMATION

- The NKYA Soccer program is played under FIFA laws (Federation International Football Association) as recommended by the Kentucky Youth Soccer Association. All Laws noted here in, override the FIFA laws. For FIFA laws visit website: <http://www.fifa.com/worldfootball/lawsofthegame.html>
- Each coach is responsible for the field they are playing on, help in picking up cups, garbage, etc., after each game. If field litter becomes a problem the manager and team will not be eligible for using the facilities. Repeated violations will result in game **Forfeiture**. These facilities benefit us all please help keep them clean & safe.
- **In case of a first or second place tie, all teams will share division awards.**
- NKYA Soccer Administrators will approve changes to league rules prior to the start of each season.
- Rules can only be changed during the season if one of these apply:
  - Unanimous agreement between all coaches in the division and the NKYA Soccer Administration
  - Changes have been submitted and approved by a majority vote of the NKYA Board of Directors at a regular monthly meeting
  - The Soccer Administration determines that child safety requires a change to the rules.
- **RULES CANNOT BE CHANGED OR WAIVED BY ANYONE EXCEPT AS NOTED ABOVE.**

### PLAYER/PARENT WAIVER:

- Player/parent waivers are for the current soccer season which starts when the parent signs the registration form and ends when the player's team finishes its regular playing season and is determined not to participate in any post season tournaments representing the NKYA.

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### ALL PLAYERS

- Must have access to a birth certificate. It is recommended that all players have a physical examination and have a Doctor's permission to participate in the NKYA soccer program.
- All players from the U12 division and up must sign the Player Code of Conduct before being allowed to play in the regular soccer season. Failure to do so may result in that player or players, being suspended for one game or until the Player Code of Conduct is signed. Failure to sign will result in suspension from the league and no refund or letter of credit will be given.
- **NO** player shall be permitted to wear jewelry on the playing field, (i.e. earrings, necklaces, bracelets). Referees have the right to have any other item removed from a player if in the **Referee's Judgment** it could be considered dangerous.

### REGULAR PLAYING SEASON

- A season schedule will be published prior to the start of the regular season. Any games that are played over the game minimum are considered a bonus.

### EQUIPMENT

- The standard soccer uniform consists of a numbered shirt, shorts, soccer socks, shin guards and rubber or plastic cleated soccer shoes. Football and baseball shoes must have the front toe cleat removed. Gym shoes or indoor soccer shoes are acceptable.
- **NKYA WILL SUPPLY SHIRTS ONLY.**
- Shin guards are **MANDATORY** and must be fully covered, **no exceptions.**
- Mouth guards may be used by anyone and are recommended for players wearing braces as well as players in the goalie position.
- **NO** knee pads allowed. An Ace bandage type knee brace is allowed with the exception that no clips.
- **NO** loose fitting clothing. Anything that someone could trip, or get caught on to cause injury.
- Sweat pants and sweatshirts are permitted under the soccer shirt and shorts when colder weather occurs.
- Players who wear prescription glasses should wear elastic bands or sports goggles. **NO SUNGLASSES.**
- Players with long hair must use elastic hair bands when tying hair up. **NO** metal of any kind is to be worn on the hair bands. This would prevent injury when heading the ball or players bumping heads during play.

### RESTRICTED AREAS

- **NO** one is permitted to coach from the spectator sidelines.
- **NO** one is permitted to stand behind the soccer goals.
- Coaches **MUST** not leave the confines of the substitution box when coaching during a game. They must stay on their half of the field and within the designated coaching area. **Does not able to U4 & U6 division.**

### GRACE PERIOD

- All games will start at the scheduled time. There will be **NO** GRACE PERIOD for games scheduled within the NKYA Soccer program.

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## GUIDELINES

### DISCIPLINE

- Coaches
  - Refer to "Coach Code of Conduct"
- Players
  - Follows FIFA soccer laws.
  - Refer to "Player Code of Conduct"
- Spectators
  - Spectators are subject to the same laws of conduct and good sportsmanship as coaches and players.
  - Refer to "Player/Coach Code of Conduct"
- The use of the **RED CARD** or **YELLOW CARD** by a referee applies to players and coaches. A **RED CARD** ejects a player or coach for the rest of the game plus a one game suspension. Two **YELLOW CARDS** equal one **RED CARD**. A **YELLOW CARD** sends a warning (caution) to the player or coach for breaking a law that involves unsportsmanlike conduct. Not all unsportsmanlike acts have to receive a warning first and may receive a **RED CARD** if the referee determines the offense severe.
- If a player or coach is ejected from any second game for any offense, the player or coach will be suspended for the remainder of the season and no refunds will be given. Also, a hearing could be held before the Board of Directors to determine if additional action will or should be taken.
- **NOTE - Referees are in charge of the game.**

### SPORTSMANSHIP

- After each game all players and coaches will shake hands and say "Good Game ", "Congratulations", etc. All players and coaches will refrain from derogatory remarks.
- Coaches - if a negative situation arises, you are expected to handle it at once.

### PROPER DRESS ATTIRE

- Coaches, players and spectators are expected to wear reasonable clothes during practices and games. Shirts must not have any profanity, display nudity or make reference to drugs or any thing that could be considered in poor taste. Shorts must be of normal length.

### THE ADMINISTRATOR

- The Soccer Administrator has the authority to suspend any coach, player or spectators. Refer to the "Coach and Player Code of Conduct".
- All ejection's and forfeitures will be reported to the League Administrator by the Center referee. All ejection's and forfeitures will be reviewed by the administrator to determine if additional action should be taken by the organization.
- Once the first game of the season has been played, NO games will be rescheduled unless due to weather or facility availability.
- The League Administrator in cooperation with the head referee has the authority to take control of a game in the event of problems. Refer to the "Coach Code of Conduct".

### PARKING

- The parking area for soccer games belongs to Pleasure Isle. Please drive slowly and park in designated areas. Please help keep our facilities clean and litter free.
- Do not park in the Fire Lane or anywhere within the driveway. Violators will be subject to being ticketed/towed away by the Police.

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## GUIDELINES

### WEATHER HOTLINE

- Coaches and players may access the **HOTLINE** at **525-8980** to see if a game has been canceled due to weather or field conditions. The League Administrator will inspect the fields and leave a message on the Hotline at least one hour prior to game time only if there are cancellations. Heavy usage of this service will give a busy signal so keep trying.

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## GAME RULES HIGHLIGHTS

### GAME RULES

- Each player SHALL play a minimum of 50% of the total playing time. Each coach should try to give each player equal playing time. However, sickness, injury, or discipline should be the only reasons why a player plays less than half or not at all. The coach is to notify the Center Referee of that game when any of the above reasons occur.
- In the interest of good sportsmanship, coaches and teams are instructed to not humiliate or demoralize an opposing team by running up the score. It is asked that coaches re-position players on the field rather than keep scoring at will against a lesser skilled team.
- **NO SLIDING OR SLIDE TACKLES ARE PERMITTED.....PERIOD**
- Only one Head Coach and two assistant coaches are allowed in their coaching area.
- Each game begins with the referee's inspection of equipment and uniform at mid-field. After inspection, players and coaches should return to their bench area and get ready to take the field for the start of the game.
- No game can be played under protest. The decisions by the referees are final. Any questions may be asked in a calm manner after the game to the league Administrator.
- You can not score a goal on a **Free Indirect Kick**, until the ball has been played or touched by a second player of either team.
- At halftime, both teams must switch goals.
- Division U4 & U6 will have one (1) coach on the field from each team during the game to direct and instructor their players.

### PENALTIES

- A player receiving a caution (**yellow/blue card**) will serve a two-minute penalty in the teams substitution box. The team will play a man short for that time period.
- A player receiving a second caution (**yellow/blue card**) or an ejection (**red card**) will leave the field of play but remain in the substitution box. The team will play short handed for five minutes. Two and Five minute penalties carry over to the next period of play. A Player that is ejected from the game will serve an additional 1-game suspension.
- A yellow card given to a coach will be considered a final warning. A second yellow card will constitute a red card and shall result in immediate ejection and suspension of a minimum of 1 additional game. Any coach ejected shall not be permitted to resume coaching duties without the approval of the NKYA Soccer Administrator.

### TIE GAMES

- At the end of regulation if the score is tied, the game is over and each team is credited with a tie in the standings.

### GOALKEEPER

- A goalie may slide any where in the penalty area for the ball to protect themselves whiling going for the ball. Remember every situation is open to interpretation by the Referee and they have the choice to call a foul if they feel a foul was committed by the goalie.

### Game Clock

- Game clock will be a running clock.
- If teams are not ready to play when the clock starts, playing time will be lost.
- **NO GRACE PERIODS**

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## GAME RULES HIGHLIGHTS

### THREE LINE RULE

- If the ball travels across the three lines in the air without touching another player or the wall it will result in a Free Kick for the opposing team.
  - This rule does not apply to U4 & U6 divisions
  - U8 & U10 results in a **Free Indirect Kick**.
  - U12, U15 & U18 results in a **Free Direct Kick**.
- The ball to be placed on the attacking line nearest the opponent's goal.
- Three Line Rule is **only** in effect for the goal keeper.

### TWO POINT SHOT

- U15 & U18: A goal score from behind the attacking line and is not touch by another offensive player is ruled as two point goal

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## Law Of The Game Modifications

### Law I-The Field:

- NKYA will use the indoor soccer field at Pleasure Isle

### Law II-The Ball:

- Division U4, U6 & U8: Size three (3)
- Division U10 & U12: Size four (4)
- Division U15 & U18: Size five (5)

### Law III-Number of Players:

	U4	U6	U8	U10	U12	U15	U18
Number Of Players	4 v 4	6 v 6	9 v 9	9 v 9	8 v 8	8 v 8	7 v 7
Goal Keeper	No	Yes	Yes	Yes	Yes	Yes	Yes
Min To Start Game	2	4	5	5	5	5	4
Max on Team	8	12	18	18	16	16	14
Ideal On A Team	6	10	13	13	11	11	10

- **Playing time:** Each player MUST play a minimum of 50% of the total playing time. Each coach should try to give each player equal playing time. Remember focus on fun, not winning.
- Most teams are coed, which NKYA prefers, but there are times when a team may be all boys or all girls.
- **ONLY** those players assigned to a team and appear on the team roster are permitted to play. If a team is found to be in violation of this rule prior to a game, that player will not be permitted to play. If a team is found to be in violation of this rule during or after a game, the offending team will be credited with a forfeit and a loss in the standings.
- **Picking-Up Players (U18 only):** As long as you have four (4) roster players playing, you may use this rule. If a team has less than eight (8) players, then that team may pick up another NKYA soccer player, until they have a total of eight (8) players. For example if you currently have four (4) of your roster players, you may borrow up to four (4) players from other NKYA soccer teams. With this rule in place, we will consider this team a legal team and you will **not** forfeit the game. Please let the other team know if you pick-up other players. If one of your roster players shows up late, then you will need to remove one of the Pick-Up players. **If you chose to Pick-Up a NKYA Middle School Player, then one of their parents must sign a liability form (registration form) prior to playing the game.**
- **Extra Player (U18):** If a team is ahead by four (4) goals, then the opposing team may add another player to the field. If this team gets within two (2) goals, then they must remove the extra player
- **Minimum Number of Players Requirement:** If you can't meet this requirement, then you automatically forfeit the game. This team can add players in the following manner, so they can play a game, but the team will still forfeit.
  - Players from the opposing team
  - Players from other teams in the same division
  - Players from other teams in a lower division.

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## Laws Of The Game Modifications

- **Substitutions:**
  - U4, U6 & U8: Please try to limit substitution for injury players only.
  - U10, U12, 15 & U18: During play, substitutions may be made at any time on an unlimited basis, provided the player substituted for is within the two (2) yards of their own bench area, before the substitution is made. Notwithstanding the above, neither the player entering the field nor the departing player may participate in play and or gain an advantage during a period of time when they are simultaneously on the field and the ball is in play.

### Law IV- Player Equipment:

- Footwear: Tennis shoes, outdoor soccer cleats or indoor soccer shoes.
- Shin-guards: MANDATORY and must be fully covered, no exceptions.

### Law V-The Referee:

- USSF Certified Referee.
- **Referee's decisions shall be final**
- All rule infractions shall be briefly explained to the offending player.

### Law VI-Linesman:

- None

### Law VII-Duration of the Game:

- **U4: The game shall be divided into four (4) equal, five (5) minute quarters.** There shall be a two (2) minute break between quarters one and two and another two (2) minute break between quarters three and four. There shall be a half-time break of three (3) minutes. There will be a fifteen (15) minute warm-up/practice before each game. This practice time will start at the time on your game schedule.
- **U6: The game shall be divided into four (4) equal, six (6) minute quarters.** There shall be a two (2) minute break between quarters one and two and another two (2) minute break between quarters three and four. There shall be a half-time break of three (3) minutes. There will be a fifteen (15) minute warm-up/practice before each game. This practice time will start at the time on your game schedule.
- **U8: The game shall be divided into four (4) equal, Nine (9) minute quarters.** There shall be a two (2) minute break between quarters one and two and another two (2) minute break between quarters three and four. There shall be a half-time break of three (3) minutes
- **U10, U12, U15 & U18: The game shall be divided into two (2) equal halves of twenty-two (22) minutes.** There shall be a half-time break of three (3) minutes. There is no practice or warm up time.

### Law VIII-The Start of Play:

- A Kick-Off is considered an Indirect Kick.

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## Laws Of The Game Modifications

### Law IX-Ball in and Out of Play:

- **U4 & U6:** Ball off of the netting
  - If the ball hits the netting by the attacking team, the ball is placed directly below where it hit the net. The ball should always be at least a yard away from the wall. **Free Indirect Kick** is given to the opposing team.
  - If the ball hits the netting by the defending team, the ball is placed directly below where it hit the net. The ball should always be at least a yard away from the wall or goal. **Free Indirect Kick** is given to the opposing team.
- **U8 & U10:** Ball off of the netting
  - If the ball hits the side netting, the ball is placed within 1 yard of the wall directly below where it hit the net. **Free Indirect Kick** for opposing team.
  - If the ball hits the side netting behind the goal and between the corner kick marks, last touched by the attacking team, the defending team is awarded a goal kick.
  - If the ball hits the side netting behind the goal and between the corner kick marks, last touched by the defending team, the attacking team is awarded a corner kick. All kicks are **Indirect**.
  - If the ball hits the ceiling net between the attacking zone lines, the ball is placed directly below where it struck the net. **Free Indirect Kick** is awarded to the opposite team.
  - If the ball hits the ceiling net between the attacking zone line and the goal, last touched by the defending team, the ball is placed on the attacking zone line nearest where it touched the ceiling. A **Free Indirect Kick** is awarded to the attacking team.
  - If the ball hits the ceiling net between the attacking zone line and the goal, last touched by the attacking team, the ball is placed directly below where it struck the net. A **Free Indirect Kick** is awarded to the defending team.
- **U12, U15 & U18:** Ball off of the netting
  - If the ball hits the side netting, the ball is placed within 1 yard of the wall directly below where it hit the net. **Free Direct Kick** for opposing team.
  - If the ball hits the side netting behind the goal and between the corner kick marks, last touched by the attacking team, the defending team is awarded a goal kick.
  - If the ball hits the side netting behind the goal and between the corner kick marks, last touched by the defending team, the attacking team is awarded a corner kick. This is a **Free Direct Kick**.
  - If the ball hits the ceiling net between the attacking zone lines, the ball is placed directly below where it struck the net. **Free Direct Kick** is awarded to the opposite team.
  - If the ball hits the ceiling net between the attacking zone line and the goal, last touched by the defending team, the ball is placed on the attacking zone line nearest where it touched the ceiling. A **Free Direct Kick** is awarded to the attacking team.
  - If the ball hits the ceiling net between the attacking zone line and the goal, last touched by the attacking team, the ball is placed directly below where it struck the net. A **Free Direct Kick** is awarded to the defending team.

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## Laws Of The Game Modifications

### Law X-Method of Scoring:

- U4 & U6: We will not keep score in this division.
- U8, U10, U12, U15 & U18: Conform to FIFA

### Law XI-Off-Side

- There shall be NO offside

### Law XII-Fouls and Misconduct:

- No cautions or ejections shall be issued to players except by the referee.
- U4, U6, U8 & U10: The Referee should explain infractions to the offending player.
- U12, U15 & U18: The Referee should explain infractions to the offending player when asked by the player.

### Law XIII-Free Kicks:

- U4 & U6: All fouls shall result in a **Free Indirect Kick** with the opponents three (3) yards away.
- U8 & U10: All fouls shall result in a **Free Indirect Kick** with the opponents six (6) yards away.
- U12, U15 & U18: All fouls shall result in a **Free Direct Kick**. The opponents must be six (6) yards away before kick is allowed
- You can not score a goal on a **Free Indirect Kick**, until the ball has been played or touched by a second player of either team.

### Law XIV-Penalty Kicks:

- **U4 & U6:** No Penalty kicks are to be taken during these games.
- **U8:** No Penalty kicks are to be taken during these games. If a foul is committed by a defending player in his own penalty area, the ball will be placed at the top of the key. A **Free Indirect Kick** is awarded to the attacking team.
- **U10, U12, U15 & U18:** If a foul is committed by a defending player in his own penalty area, the ball will be placed at the top of the key. A **Penalty Kick** is awarded to the attacking team.

### Law XV-Throw-In:

- No throw-in.

### Law XVI-Goal Kick:

- U4: **No** goal kicks.
- U6, U8, U10, U12, U15 & U18: Conform to FIFA.

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## Laws Of The Game Modifications

### **Law XVII-Corner Kick:**

- U4 & U6: **No** Corner Kicks.
- U8 & U10: Opponents must be three (3) yards away from the ball.
- U12, U15 & U18: Opponents must be six (6) yards away from the ball.

# NORTHERN KENTUCKY YOUTH ASSOCIATION YOUTH INDOOR SOCCER PROGRAM

## Referee Signals

